### INTERNATIONAL ORGANISATION FOR STANDARDISATION ORGANISATION INTERNATIONALE DE NORMALISATION ISO/IEC JTC1/SC29/WG11 CODING OF MOVING PICTURES AND AUDIO

### ISO/IEC JTC1/SC29/WG11 N3641 October 2000, La Baule

Title: Call for Evidence Justifying the Testing of Audio Coding Technology

Source: Audio Subgroup

Status: Approved

## **1** Introduction

In mid-1999 International Standard ISO/IEC 14496-3, MPEG-4 Audio Version 1 issued and in early 2000 ISO/IEC 14496-3 / AMD1, MPEG-4 Audio Version2 issued. Numerous tests have been conducted by MPEG (see references) to verify that the MPEG-4 standard contains state of the art technology. However, WG11 is always interested in new developments which may provide improvements over the existing MPEG-4 standard and which may lead to extensions of MPEG-4 or to new work items. For this reason MPEG seeks input on such new technology.

Therefore, WG11 issues with this document a call for evidence justifying the subjective testing of new audio coding technology in comparison with the MPEG-4 audio coding technology.

Interested parties are asked to provide at the 55<sup>th</sup> MPEG meeting, to be held January 15-19, 2001 in Eilat Israel, clear evidence that their technology outperforms MPEG-4 technology (see detailed timetable, below). In the spirit of MPEG-4, it is of greatest interest if the new technology demonstrates both compression and other functionality. WG11 shall judge the submitted material to assess if the proposed technology represents a significant enough improvement to warrant further quality assessment via a formal subjective test.

If there is such a need, these tests will be defined by WG11 and conducted under controlled conditions. Should a formal subjective test be conducted, proponents of the technology will be requested to underwrite the cost. Responding to this call does not imply any commitment on the part of the proposer; a decision to take part in the formal testing process can be made when the results of the Eilat meeting are available. Results of a formal subjective test will be made public, but WG11 cannot, prior to having the results of the test, commit to any course of action regarding the proposed technology.

In order to prepare for evaluations of proposed technologies at the January 2001 meeting, proposers are kindly requested to do the following:

#### Registration:

Register by 18<sup>th</sup> October 2000 an intention to compete with MPEG-4. Register by sending an email to Schuyler Quackenbush (Chairman of the MPEG Audio Subgroup, <u>srq@research.att.com</u>). Email should indicate contact names, company and the technology in MPEG-4 Audio that will be considered (e.g. audio coding, scalable coding or wideband speech coding).

*NOTE*: Registrants and procedures for access to both MPEG-4 and proponent encoded material, decoders and decoded material are show in ANNEX I

### Documentation:

Submit by 1<sup>st</sup> December 2000, the following:

the bitstreams, decoders and decoded sound files (\*.wav) associated with the proposed algorithms. At the same time the corresponding items for the MPEG-4 technology will be submitted and made available. Decoders shall be delivered as executables on any commonly available computing platform.

Submit by 20<sup>th</sup> December 2000, the following:

the documents that describe the performance of proposed algorithms in comparison to MPEG-4 technology.

The proposer's documents should be written in Microsoft Word97 and submitted via email to Schuyler Quackenbush. These documents will be uploaded to the MPEG document site as an input to the January MPEG meeting. The bitstreams, decoder executables and \*.wav files should be uploaded to an FTP site indicated to a proposer in response to their registration. These files will be made accessible to members of WG11 as they become available.

Proposers should base their evidence on "reference quality" MPEG-4 encoders, similar to those that have been used in the MPEG verification tests. In most cases the publicly available MPEG-4 encoder software is not able to deliver "reference quality." Proposers should contact Schuyler Quackenbush for information on how to obtain both test material and "reference quality" encoded test material. There may be a reasonable fee associated with access to the reference quality encoder or encoded material. Every effort will be made to share these expenses amongst all the proposers that benefit.

It is required that the MPEG-4 coders used in the comparison be compliant MPEG-4 coders and that they adhere to test conditions and bitrates described below.

WG11 must emphasize that evidence presented as part of this call should not be interpreted as definitive subjective quality assessments. Such interpretations require an appropriately designed and conducted formal subjective test.

### Participation:

Attend the MPEG meeting, 15-19 January 2001 in Eilat Israel. It is strongly urged that experts familiar with the proposed technology attend in order to allow discussions on details of the proposals. Proposers should bring to the meeting the decoded audio material associated the comparison between proposed technology and MPEG-4 technology on some appropriate media (e.g. DAT tape, audio CD or \*.wav files) along with hardware to play that media for evaluation purposes.

# 2 Test Material & Test Methodology

For the demonstration of evidence, the same quality assessment methodology shall be used as was successfully developed and employed for the MPEG-4 Core Experiment process (N1748). This is described in the following guidelines:

• The test methodology uses the Comparison Mean Opinion Score (CMOS) test. The sequence played to the listeners for each trial is Ref/A/B, Ref/A/B, where Ref is the original uncoded signal and A and B are both coded signals. For each test item, if A is the signal coded using the proposer's codec then B is the signal coded with the MPEG-4 reference codec, or the converse. For speech coders, each trial is A/B rather than Ref/A/B, Ref/A/B. For audio coders, the bandwidth of the reference signal

(Ref) should be chosen such that it does not exceed the bandwidth provided by the coders under test by an unacceptable degree.

- Manual tuning is not permitted (i.e. there shall be no adaptation of coding parameters or algorithms for specific test items).
- The assignment of codecs to positions A and B is randomized on a per-item-basis and is unknown to the listener ("blind test").
- To compensate for positional effects, each pair of signals is presented twice such that the signal A in the first comparison is presented as signal B in the second comparison.
- The seven-grade comparison scale is used (attributes: "A is much better than B", better, slightly better, equal, slightly worse, worse, much worse). The listeners are asked to give integer grades (i.e. not to use decimal places). For speech coders, only the range of  $-2 \dots 2$  is used.

Comparison of the Stimuli	Score
B is much better than A	+3
B is better than A	+2
B is slightly better than A	+1
B is the same as A	0
B is slightly worse than A	-1
B is worse than A	-2
B is much worse than A	-3

Seven point comparative grading scale

- The playback should be done using Stax Lambda Pro and Stax Lambda Nova headphones in a controlled (acoustically isolated) environment.
- A minimum of 8 listeners is required to support a basic level of statistical significance.
- Training is required to make listeners familiar with the test procedure and with the range of distortions that are representative of the processed test set.
- The results of the listening tests are to be given by the average scores and the 95 % confidence interval. An example listening test result is given below:



- A minimum of two test sites must be used, one of which is a company that is independent from the proposer. Each site will report its test results separately.
- The following test material will be used in presenting the evidence:
  - 1. speech signals [es\*, j\*]
  - 2. single instruments (monophonic, i.e. one note sounding at a time) [si\*]
  - 3. simple sound mixtures (material with. several notes sounding at a time) [sm\*]
  - 4. complex sound mixtures [sc\*]

For coders claiming to address mono or stereo general audio signals, the following test set shall be used:

Test Item	Description
es01	vocal (Suzan Vega)
es02	German speech
es03	English speech
si01	harpsichord
si02	castanets
si03	pitch pipe
sm01	bagpipes
sm02	glockenspiel
sm03	plucked strings
sc01	trumpet solo and orchestra
sc02	orchestral piece
sc03	contemporary pop music

This material is available at 48 kHz sampling rates. Proposers can create other sampling rates by using the **ResampAudio** sample rate conversion tool:

http://www.tnt.uni-hannover.de/soft/audio/packages/afsp/

For coders claiming to address multi-channel general audio signals, the following test set shall be used:

No.	Name	Description	
1	pitch_pipe	Pitch Pipe	
2	harpsichord	Harpsichord	
3	triangle	Triangle	
4	cast_pan1	Castanets panned across the front, noise in surround	
5	elliot1	Female and male speech in a restaurant, chamber music	
6	mancini	Orchestra - strings, cymbals, drums, horns	
7	station_master1	Male voice with steam-locomotive effects	
8	clarinet_theatre	Clarinet in centre front, theatre foyer ambience, rain on	
	windows in surround		
9	thalheim1	Piano front left, sax in front right, female voice in centre	
10	glock	Glockenspiel and timpani	

This material is available at 48 kHz sampling rates. Proposers can create other sampling rates by using the **ResampAudio** sample rate conversion tool.

For speech coders the test material is restricted to speech-dominated material. The following test set shall be used:

Test Signal	Signal Type
es01	English/German Speech
es02	English/German Speech
es03	English/German Speech
es04	English/German Speech
es05	English/German Speech
es06	English/German Speech
es07	English/German Speech
es08	English/German Speech
es09	English/German Speech
mp4_08	English multiple Speaker
js01	Japanese Speech
js02	Japanese Speech
js03	Japanese Speech
js04	Japanese Speech
js05	Japanese Speech

js06	Japanese Speech
js07	Japanese Speech
jb02	Japanese Speech with Background Noise
jm01	Japanese Speech, Multiple Speakers
jp01	Japanese Speech, Sentence Pair

This material is available in both 8 kHz and 16 kHz sampling rates.

At least one test site must evaluate English/German test signals using English or European language speakers. Similarly, at least one test site must evaluate Japanese test signals using Japanese language speakers. For each test site, results must be reported in two segments:

- 1) English/German test signals as evaluated by English or European language speakers, or Japanese test signals as evaluated by Japanese language speakers.
- 2) All test signals as evaluated by all listeners (at that test site).

## 3 Test Areas

The coding conditions for MPEG-4 coders that are to be used for comparing coding efficiency are given in this section. The proposer does not have to test all coding conditions of the MPEG-4 coders, although multiple coding conditions may provide more compelling evidence.

### 3.1 Low, Medium, and High Bitrate Coding Efficiency

The audio part of the MPEG-4 standard provides a toolbox containing tools and algorithms covering a wide range of bit rates. The coding conditions for audio coding and for speech coding are listed in the following two tables:

number of channels	bit rate per channel
1/2/5	64 kb/s
1/2	48kb/s
1/2	32kb/s
1/2	24kb/s
1/2	16 kb/s
1/2	8 kb/s

<b>Coding Conditions for the Audio</b>	Coding Efficiency Test
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signal sampling rate	number of channels	bit rate
16	1	24 kb/s
16	1	16 kb/s
8	1	12 kb/s
8	1	6 kb/s
8	1	2 kb/s

**Coding Conditions for the Speech Coding Efficiency Test** 

## 3.2 2.3 Scalable Coding

Bitrate scalability bitstreams consists of multi-layer bitstreams, for example, a base layer bitstream and multiple enhancement layer bitstreams. The coding conditions for MPEG-4 coders that are to be used for comparing coding efficiency and bitrate scalability are given below.

Base layer rate and number of channels	Number of enhancement layers	Enhancement layer rates and number of channels
24 kb/s, mono	2	16 kb/s, stereo
64 kb/s, stereo	4	8 kb/s, stereo

## 3.3 Robustness in Error Prone Environments

To support communication over noisy channels, MPEG-4 has technology that provides both unequal rate forward error correction and also bitstream formats that are resilient to bit errors. The coding conditions for MPEG-4 coders that are to be used for comparing coding efficiency and error robustness are given below.

Bitrate and number of channels	Channel error conditions	
96 kb/s, stereo	Critical and Very Critical	
16 kb/s, mono	Critical and Very Critical	

The error conditions of this test are described in the table below. Bursty error sequences are used, as might be found in a typical wireless mobile transmission channel. The error conditions are defined as follows:

Name	Average Bit Error Rate	Length of Burst Error
Critical Error Condition	10-3	10 ms
Very Critical Error Condition	10-3	1 ms

Error sequences were generated using the Gilbert Model (a 2-state Markov Model). Bit errors occur only within the error burst, during which the bit error rate is 50 %. The probability of making a transition from a burst interval to a clear channel interval and back is:

Probability of BAD to GOOD (P\_BADtoGOOD) = 1.0 / AverageBurstLength (in bits)

Probability of GOOD to BAD = AverageBER \* P\_BADtoGOOD \* (0.5 - AverageBER)

Software and parameter sets for generating these channel error conditions are available on request.

It is assumed that AudioSpecificConfig() of the MPEG-4 coder is transmitted through an error-free control channel.

# **4** Further Information

For information about MPEG-4 technology and any questions related to test conditions, software and test sequences please contact:

Dr Schuyler Quackenbush Chairman, MPEG Audio Subgroup AT&T Laboratories, Room E133 180 Park Avenue Florham Park, NJ, 07932, USA Phone: ++1 973 360 8551 FAX: ++1 973 360 7111 Email: srq@research.att.com.

## **5** References

The following informational documents on MPEG-4 may be accessed through following link: http://www.cselt.it/mpeg.

- 1. N3444, 52<sup>nd</sup> MPEG meeting, 2000, MPEG-4 Overview Document,
- 2. N2724, 51<sup>st</sup> MPEG meeting, MPEG-4 Applications Document
- 3. N1419, 37<sup>th</sup> MPEG meeting, Report on the Formal Subjective Listening Tests of MPEG-2 NBC multichannel audio coding.
- 4. N1420, 37<sup>th</sup> MPEG meeting, Overview of the Report on the Formal Subjective Listening Tests of MPEG-2 NBC multichannel audio coding
- 5. N2006, 42<sup>nd</sup> MPEG meeting, Report on the MPEG-2 AAC Stereo Verification Tests
- 6. N2276, 44<sup>th</sup> MPEG meeting, Report on the MPEG-4 audio NADIB verification tests
- 7. N2424, 45<sup>th</sup> MPEG meeting, MPEG-4 Audio verification test results: Speech Codecs
- 8. N2425, 45<sup>th</sup> MPEG meeting, MPEG-4 Audio verification test results: Audio on Internet
- 9. N3075, 50<sup>th</sup> MPEG meeting, Report on MPEG-4 Version 2 Audio Verification Test

# **ANNEX I**

# **Registrants for Audio Call**

Company	Contact	Email
France Telecom	Pierrick PHILIPPE	pierrick.philippe@rd.francetelecom.fr
Coding	Martin Dietz	diz@codingtechnologies.de
Technologies		
Philips	Felix Donkers	Felix.donkers@philips.com
VoiceAge	Redwan Salami	redwans@voiceage.com
Microsoft	Jordi Ribas	jordir@microsoft.com
Insonify Ltd	Mark Sandler	mark@insonify.com
DTS Inc	Marina Bosi	mab@dtstech.com
Qdesign	Rick Beaton	rbeaton@qdesign.com

Company and contact information for Audio Call registrants.

MPEG-4 technologies, signal channels and bitrates required by registrants.

Company	Technology	Signal Channels	Bitrate, kib/s
France Telecom	wideband speech coding	1	16, 24
	general audio coding	1	24, 32, 48, 64
Coding	narrowband speech coding	1	12
Technologies			
	wideband speech coding	1	16, 24
	general audio coding	2	48, 64
Philips	wideband speech coding	1	16, 24
	general audio coding	1	24
VoiceAge	narrowband speech coding	1	6, 12
	wideband speech coding	1	16, 24
Microsoft	general audio coding	??	??
Insonify Ltd	general audio coding	1 and 2	8, 16, 24, 32, 48, 64
DTS Inc	general audio coding	5	320
Qdesign	general audio coding	??	??

## **Reference Quality MPEG-4 Material**

The following table lists companies able to provide "reference quality" encoders or encoded material.

Company	Contact	Email	Technology
Philips	Ralf Funken	ralf.funken@philips.com	Wideband CELP coding
NEC	Toshiyuki	t-nomura@ccm.cl.nec.co.jp	Narrowband CELP coding,
	Nomura		Wideband CELP coding
FhG	Bernhard Grill	grl@iis.fhg.de	General Audio Coding

There may be a fee associated with supplying MPEG-4 bitstreams, decoders and decoded materials. This will be discussed on the mpeg-audio-call email reflector.

The following table shows the supplier, technology, number of signal channels and bitrate of the required "reference quality" encoded material.

Company	Technology	Signal	Channel bitrates
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Philips,	Narrowband CELP	Mono, 8 kHz	6 kb/s, 12 kb/s
NEC	coding	sampling rate	
Philips,	Wideband CELP	Mono, 16 kHz	16 kb/s, 24 kb/s
NEC	coding	sampling rate	
FhG	General Audio	Mono, 48 kHz	16 kb/s, 24 kb/s, 32 kb/s, 48 kb/s, 64 kb/s
	Coding	sampling rate	
FhG	General Audio	Stereo, 48 kHz	32 kb/s, 48 kb/s, 64 kb/s, 96 kb/s
	Coding	sampling rate	
TBD	General Audio	5-chn, 48 kHz	320 kb/s
	Coding	sampling rate	

### Procedure for access to MPEG-4 and Proponent materials.

An FTP site shall be used to provide access to both MPEG-4 and proponent encoded signals (i.e. bitstreams, decoders and decoded signals. The bitstream supplier shall declare, for each supplied bitstream, the average bit rate and the algorithmic delay for running the encoder and decoder over a constant rate channel at the declared average rate. Whenever possible MPEG-4 bitstreams shall be supplied in MPEG-4 file format. For all MPEG-4 and Proponent executables, the computer platform shall be either x86 Linux or x86 Win32. MPEG-4 CELP decoders employing postfiltering shall be allowed. The output sampling rate of the decoder is unrestricted. Decoded waveforms shall be in \*.wav format

The decoder executables, bitstreams and decoded materials shall be put on an FTP site prior to 24:00 hrs GMT 1 December, 2000. The FTP address, user name and password will be announced on the mpeg-audio-call email list 2 weeks after the close of the La Baule MPEG meeting.

### **Original Test Material**

Both the 8 kHz and the 16 kHz PCM test material, files es01, es02, es03, es04, es05, es06, es07, es08, es09, mp4\_08, js01, js02, js03, js04, js05, js06, js07, jb02, jm01, jp01, will be placed on the password-protected FTP site. Both the 1- and 2- channel 48 kHz PCM test material, files es01, es02, es03, si01, si02, si03, sm01, sm02, sm03, sc01, sc02, sc03, will be placed on a password-protected FTP site. This material will be available 2 weeks after the close of the La Baule MPEG meeting. The 5-channel 48 kHz test material will be made available when specifically requested by the proponent, with that action announced on the mpeg-audio-call email list.

NEC and Philips will ensure that the MPEG-4 narrowband CELP bitstreams, decoder and decoded material (associated with 8 kHz test material, above) are on the FTP site by the December 1 2000 deadline.

NEC and Philips will ensure that the MPEG-4 wideband CELP bitstreams, decoder and decoded material (associated with 16 kHz test material, above) are on the FTP site by the December 1 2000 deadline.

FhG will ensure that the MPEG-4 general audio bitstreams, decoder and decoded material (associated with 1- and 2-channel 48 kHz test material, above) are on the FTP site by the December 1 2000 deadline. Access to 5-channel 48 kHz test material will be arranged on the email list as required.